



# Introduction to Numerical Analysis for Engineers

- Fundamentals of Digital Computing
  - Digital Computer Models
  - Convergence, accuracy and stability
  - Number representation
  - Arithmetic operations
  - Recursion algorithms
- Error Analysis
  - Error propagation – numerical stability
  - Error estimation
  - Error cancellation
  - Condition numbers



# Floating Number Representation

$$r = mb^e$$

$m$  Mantissa  
 $b$  Base  
 $e$  Exponent

## Examples

Decimal  $0.00527 = 0.527_{10} \times 10^{-2_{10}}$

Binary  $10.1_2 = 0.101_2 \times 2^{2_{10}} = 0.101_2 \times 2^{10_2}$

## Convention

Decimal  $0.1 \leq m < 1.0$  Max mantissa  $0.11\dots1 = 0.999999$

Binary  $0.1_2 = 0.5_{10} \leq m < 1.0$  Min mantissa  $0.10\dots0 = 0.5$

General  $b^{-1} \leq m < b^0$  Max exponent  $2^7 - 1 = 127$   $2^{127} \simeq 1,7 \times 10^{38}$

General  $b^{-1} \leq m < b^0$  Min exponent  $-2^7 = -128$   $2^{-128} \simeq 2.9 \times 10^{-39}$



# Error Analysis

## Number Representation

### Absolute Error

$$\bar{\epsilon} = |\bar{m} - m| \leq \frac{1}{2} b^{-t}$$

### Relative Error

$$\bar{\alpha} = \frac{|\bar{m} - m|b^e}{|m|b^e} \leq \frac{\frac{1}{2}b^{-t}}{b^{-1}} \leq \frac{1}{2}b^{1-t}$$

$m_1$

$m_2$

$m_1 \pm m_2$

## Addition and Subtraction

$$r_1 \pm r_2 = m_1 b^{e_1} \pm m_2 b^{e_2}$$

Shift mantissa of largest number

$$e_1 > e_2$$

Result has exponent of largest number

$$r_1 \pm r_2 = (m_1 \pm m_2 b^{e_2 - e_1}) b^{e_1} = mb^{e_1}$$

### Absolute Error

$$\bar{\epsilon} \leq \bar{\epsilon}_1 + \bar{\epsilon}_2$$

### Relative Error

$$\bar{\alpha} = \frac{|\bar{m} - m|}{|m|}$$

Unbounded

## Multiplication and Division

$$r_1 \times r_2 = m_1 m_2 b^{e_1 + e_2}$$

$$m = m_1 m_2 < 1$$

$$0.1_2 \times 0.1_2 = 0.01_2$$

### Relative Error

$$\bar{\alpha} \leq \bar{\alpha}_1 + \bar{\alpha}_2$$

Bounded



# Digital Arithmetics

## Finite Mantissa Length

```
function c = radd(a,b,n)
%
% function c = radd(a,b,n)
%
% Adds two real numbers a and b simulating an arithmetic unit with
% n significant digits.
%
% First determine sign
sa=sign(a);
sb=sign(b);
if (sa == 0)
    la=-200;
else
    la=ceil(log10(sa*a*(1+10^(-(n+1))))) ;
end
if (sb == 0)
    lb=-200;
else
    lb=ceil(log10(sb*b*(1+10^(-(n+1))))) ;
end
lm=max(la,lb);
f=10^(n);
at=sa*round(f*sa*a/10^lm);
bt=sb*round(f*sb*b/10^lm);
ct=at+bt;
sc=sign(ct);
if (sc ~= 0)
if (log10(sc*ct) >= n)
    ct=round(ct/10)*10;
end
end
c=ct*10^lm/f;
```

radd.m

Limited precision  
addition in MATLAB



# Recursion Heron's Device

Numerically evaluate square-root

$$\sqrt{s}, \quad s > 0$$

Initial guess

$$x_0 \simeq \sqrt{s}$$

Test

$$x_0^2 < s \Rightarrow x_0 < \sqrt{s} \Rightarrow \frac{s}{x_0} > \sqrt{s}$$

$$x_0^2 > s \Rightarrow x_0 > \sqrt{s} \Rightarrow \frac{s}{x_0} < \sqrt{s}$$

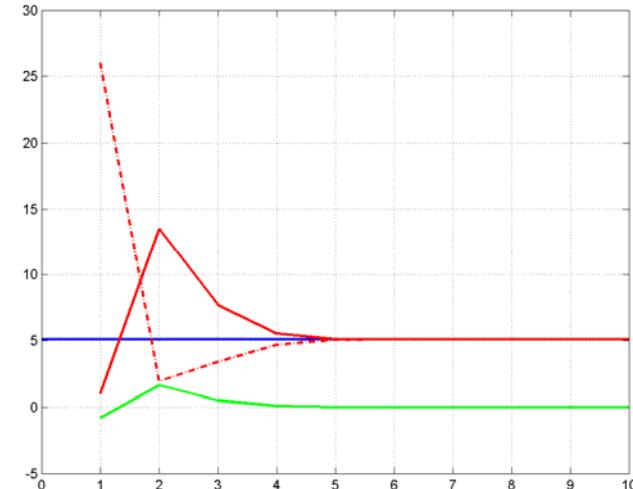
Mean of guess and its reciprocal

$$x_1 = \frac{1}{2} \left( x_0 + \frac{s}{x_0} \right)$$

Recursion Algorithm

$$x_{n+1} = \frac{1}{2} \left( x_n + \frac{s}{x_n} \right)$$

```
a=26;
n=10;
g=1;
% Number of Digits      heron.m
dig=5;
sq(1)=g;
for i=2:n
    sq(i)= 0.5*radd(sq(i-1),a/sq(i-1),dig);
end
hold off
plot([0 n],[sqrt(a) sqrt(a)],'b')
hold on
plot(sq,'r')
plot(a./sq,'r-.')
plot((sq-sqrt(a))/sqrt(a),'g')
grid on
```



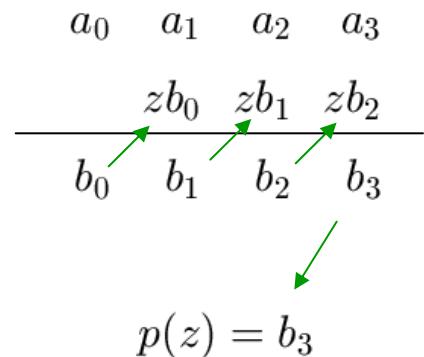


# Recursion Horner's Scheme

Evaluate polynomial

$$\begin{aligned} p(z) &= a_0 z^3 + a_1 z^2 + a_2 z + a_3 \\ &= ((a_0 z + a_1) z + a_2) z + a_3 \end{aligned}$$

Horner's Scheme



General order n

$$p(z) = a_0 z^n + a_1 z^{n-1} + \cdots + a_{n-1} z + a_n$$

Recurrence relation

$$b_0 = a_0, \quad b_i = a_i + z b_{i-1}, \quad i = 1, \dots, n$$

$$p(z) = b_n$$

horner.m

```
% Horners scheme
% for evaluating polynomials
a=[ 1 2 3 4 5 6 7 8 9 10 ];
n=length(a)-1;
z=1;
b=a(1);
% Note index shift for a
for i=1:n
    b=a(i+1)+ z*b;
end
p=b
```

>> horner

p =

55

>>



# Recursion

## Order of Operations Matter

$$y = f(x) = \sum_{n=1}^{\infty} [x^n + b \sin[\pi/2 - \pi/10n] - c \cos[\pi/(10(n+1))]]$$

$x = 0.5, b = 0, c = 0 \Rightarrow y = 1.0$

0                    1

↓                  ↓

Result of small, but significant term 'destroyed' by subsequent addition and subtraction of almost equal, large numbers.

Remedy:  
Change order of additions

```

N=20; sum=0; sumr=0;
b=1; c=1; x=0.5;
xn=1;
% Number of significant digits in computations
dig=2;
ndiv=10;
for i=1:N
a1=sin(pi/2-pi/(ndiv*i));
a2=-cos(pi/(ndiv*(i+1)));
% Full matlab precision
xn=xn*x;
addr=xn+b*a1;
addr=addr+c*a2;
ar(i)=addr;
sumr=sumr+addr;
z(i)=sumr;
% additions with dig significant digits
add=radd(xn,b*a1,dig);
add=radd(add,c*a2,dig);
% add=radd(b*a1,c*a2,dig);
% add=radd(add,xn,dig);
a(i)=add;
sum=radd(sum,add,dig);
y(i)=sum;
end
sumr
'i delta Sum delta(approx) Sum(approx)'
res=[[1:1:N]' ar' z' a' y']

hold off
a=plot(y,'b'); set(a,'LineWidth',2);
hold on
a=plot(z,'r'); set(a,'LineWidth',2);
a=plot(abs(z-y)./z,'g'); set(a,'LineWidth',2);
legend([' num2str(dig) ' digits'],'Exact','Error');

```



Ocean

ENGINEERING

>> recur

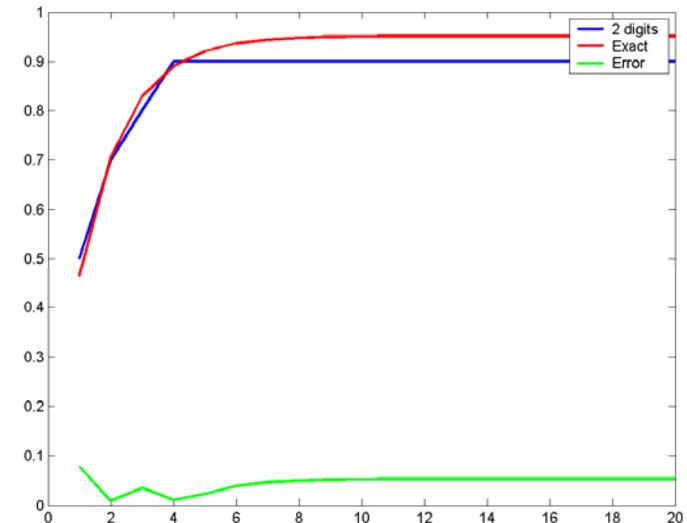
```
b = 1; c = 1; x = 0.5;
dig=2

i      delta      Sum    delta(approx)  Sum(approx)

res =

 1.0000  0.4634  0.4634  0.5000  0.5000
 2.0000  0.2432  0.7065  0.2000  0.7000
 3.0000  0.1226  0.8291  0.1000  0.8000
 4.0000  0.0614  0.8905  0.1000  0.9000
 5.0000  0.0306  0.9212  0       0.9000
 6.0000  0.0153  0.9364  0       0.9000
 7.0000  0.0076  0.9440  0       0.9000
 8.0000  0.0037  0.9478  0       0.9000
 9.0000  0.0018  0.9496  0       0.9000
10.0000 0.0009  0.9505  0       0.9000
11.0000 0.0004  0.9509  0       0.9000
12.0000 0.0002  0.9511  0       0.9000
13.0000 0.0001  0.9512  0       0.9000
14.0000 0.0000  0.9512  0       0.9000
15.0000 0.0000  0.9512  0       0.9000
16.0000 -0.0000 0.9512  0       0.9000
17.0000 -0.0000 0.9512  0       0.9000
18.0000 -0.0000 0.9512  0       0.9000
19.0000 -0.0000 0.9512  0       0.9000
20.0000 -0.0000 0.9512  0       0.9000
```

# recur.m





# Spherical Bessel Functions

Differential Equation

$$x^2 \frac{d^2y}{dx^2} + 2x \frac{dy}{dx} (x^2 - n(n+1))y = 0$$

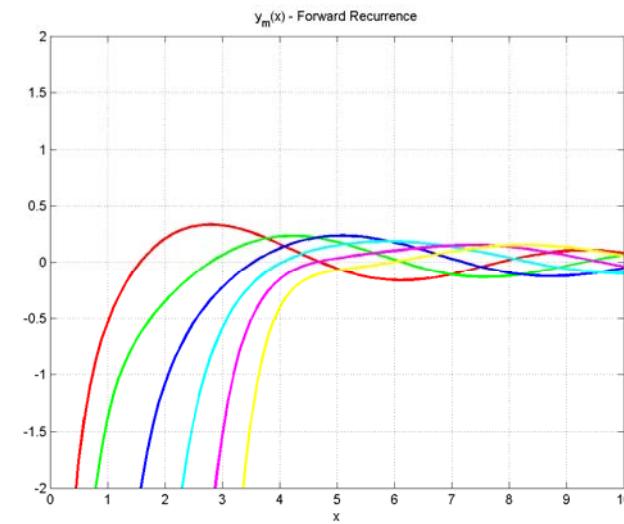
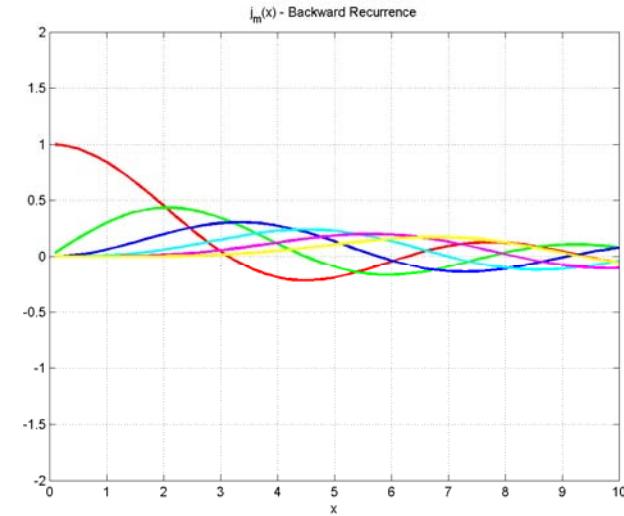
Solutions

$$j_n(x) y_n(x)$$

$n$	$j_n(x)$	$y_n(x)$
0	$\frac{\sin x}{x}$	$-\frac{\cos x}{x}$
1	$\frac{\sin x}{x^2} - \frac{\cos x}{x}$	$-\frac{\cos x}{x^2} - \frac{\sin x}{x}$

$$j_n(x) \rightarrow 0 \begin{cases} n \rightarrow \infty \\ x \rightarrow 0 \end{cases}$$

$$y_n(x) \rightarrow -\infty \begin{cases} n \rightarrow \infty \\ x \rightarrow 0 \end{cases}$$





# Recurrence in MATLAB

## Spherical Bessel Functions

```
% Forward recurrence for spherical Bessel  
% function j_n(x), n=0...N-1  
function[jn]=spfj_f(x,N);  
jn(1)=sin(x)/x;                                sbfj_f.m  
jn(2)=sin(x)/x^2 -cos(x)/x;  
for n=2:N  
jn(n+1)=((2*n+1)/x)*jn(n) - jn(n-1);  
end
```

```
% Forward recurrence for spherical Bessel  
% function y_n(x), n=0...N-1  
clear;  
x=1.0;  
ynml=-cos(x)/x;  
y(1)=ynml;  
yn=-cos(x)/x^2 - sin(x)/x;  
y(2)=yn;  
for n=2:20  
ynp1=((2*(n-1)+1)/x)*yn-ynml;  
y(n+1)=ynp1;  
ynml=yn;  
yn=ynp1;  
end
```

```
% Backward recurrence for spherical Bessel  
% function j_n(x), n=0...N-1  
function[j]=sbffj(x,N);  
jnp1=0;  
jn=1.0;  
for n=N+round(x)+20:-1:N+2  
jno=jn;  
jn=-jnp1+ ((2*n+1)/x)*jno;  
jnp1=jno;  
end  
for n=N+1:-1:1  
jno=jn;  
jn=-jnp1+ ((2*n+1)/x)*jno;  
jnp1=jno;  
j(n)=jn;  
end  
% Normalize  
jr=j(1);  
j0=sin(x)/x;  
for n=N:-1:1  
j(n)=j(n)*j0/jr;  
end
```

# Spherical Bessel Functions

## Generation by Recurrence Relations

Forward Recurrence

$$j_{n+1}(x) = \frac{2n+1}{x} j_n(x) - j_{n-1}(x)$$

Forward Recurrence

$$\frac{2n+1}{x} j_n(x) \simeq j_{n-1}(x)$$

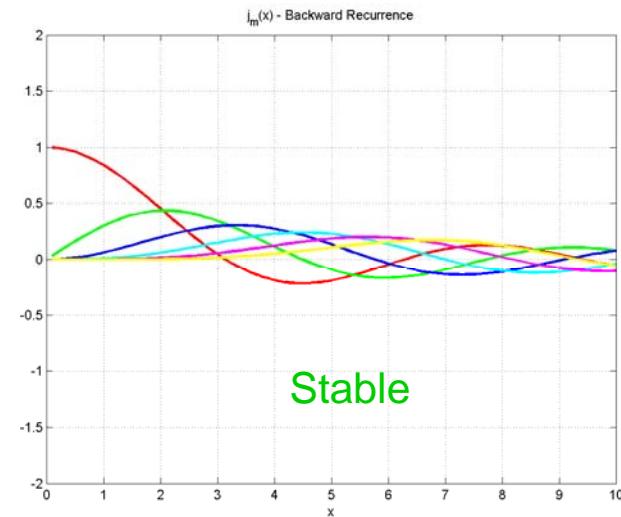
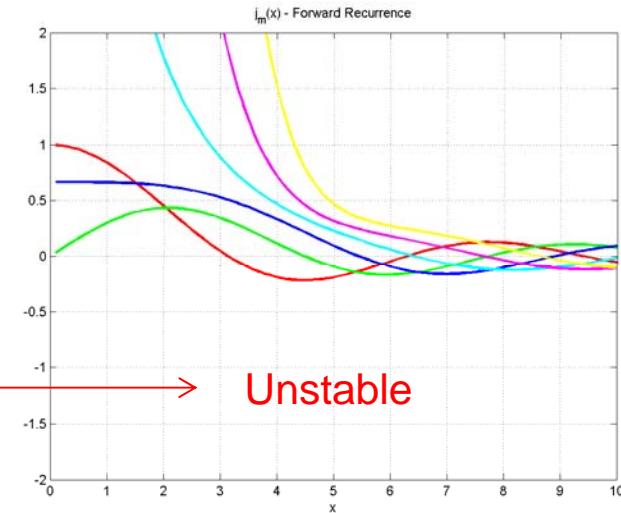
Backward Recurrence

$$j_{n-1}(x) = \frac{2n+1}{x} j_n(x) - j_{n+1}(x)$$

Miller's algorithm

$$j_N(x) = 1 , \quad j_{N+1}(x) = 0 , \quad j_0(x) = \frac{\sin x}{x}$$

$N \sim x + 20$





# Recurrence Relations

## Spherical Bessel Functions

```
% test of spherical bessel function generator
x=[0.1:0.1:10];
% Backward recurrence
jf=zeros(length(x),6);
for i=1:length(x)
    j=sbfj(x(i),10);
    jf(i,:)=j(1:size(jf,2));
end
%
% Backward recurrence 3 sign digits
jf=zeros(length(x),6);
for i=1:length(x)
    j=sbfj_3(x(i),10);
    jf(i,:)=j(1:size(jf,2));
end
%
% forward recurrence
jf=zeros(length(x),6);
for i=1:length(x)
    j=sbfj_f(x(i),10);
    jf(i,:)=j(1:size(jf,2));
end
%
% forward recurrence 3 sign digits
jf=zeros(length(x),6);
for i=1:length(x)
    j=sbfj_f_3(x(i),10);
    jf(i,:)=j(1:size(jf,2));
end
%
% forward recurrence y
jf=zeros(length(x),6);
for i=1:length(x)
    j=sbfy(x(i),10);
    jf(i,:)=j(1:size(jf,2));
end
```

**tsbfj.m**

