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2.00AJ / 16.00AJ Exploring Sea, Space, & Earth: Fundamentals of Engineering Design
Spring 2009

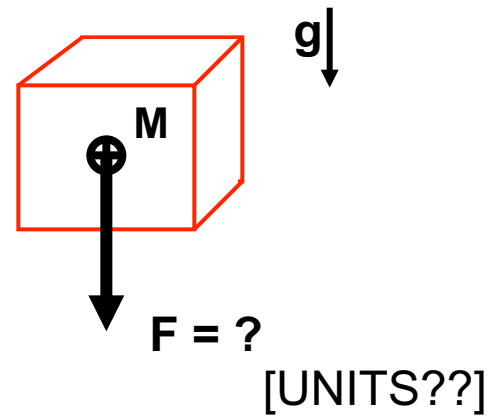
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Exploring Earth, Sea & Space: FUNdaMENTALs of Design

Intro. To Engineering Analysis

Units and Dimensions

Base Unit		SI unit
Mass	[M]	kg
Length	[L]	m
Time	[T]	s
Temperature	[\mathbb{W}]	K
Electric Current	[I]	Amps
Amt of Matter	[mole]	Mol



$$1 \text{ Newton} = 1 \text{ kg} \cdot \text{m} / \text{s}^2$$

$$[\text{Force}] = [M * L * T^{-2}]$$

Always double check your units!

Derived Units

Derived Unit		SI Units
Area, A	[L ²]	m ²
Volume, \mathbb{V}	[L ³]	m ³
Velocity, v	[L T ⁻¹]	m/s
Acceleration, a	[L T ⁻²]	m/s ²
Pressure, $p = F/A$	[M L ⁻¹ T ⁻²]	N/m ² = kg/m/s ²
Stress, t	[M L ⁻¹ T ⁻²]	N/m ² = kg/m/s ²
Force, $F = p \cdot A$	[M L T ⁻²]	N = kg*m/s ²
Energy, E Work, $W = F \cdot x$	[M L ² T ⁻²]	J = N*m
Power, $P = F \cdot v$	[M L ² T ⁻³]	W = J/s = N*m/s

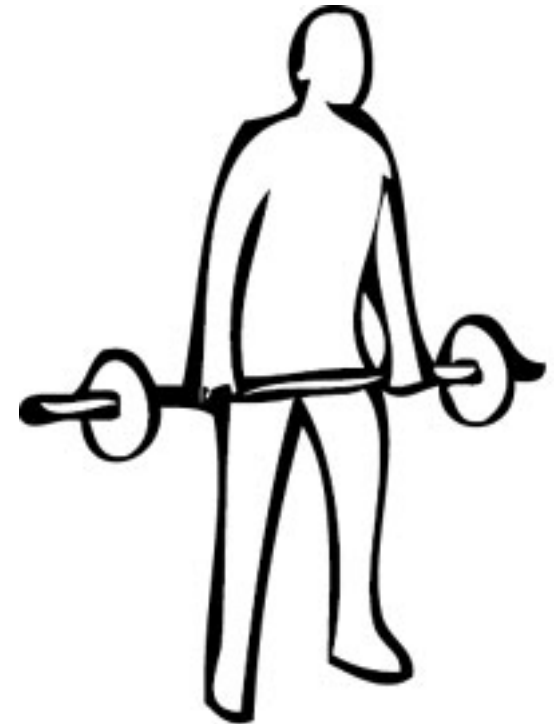
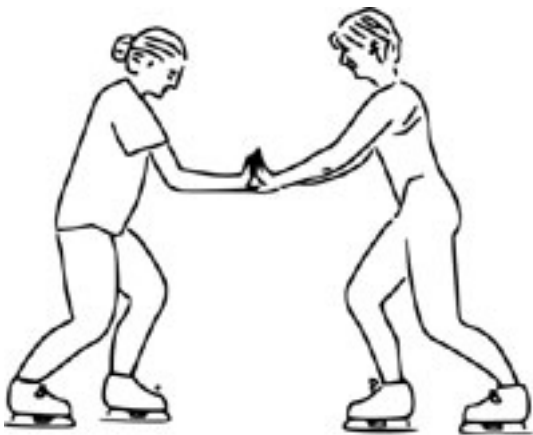
Always double check your units!

Free Body Diagrams

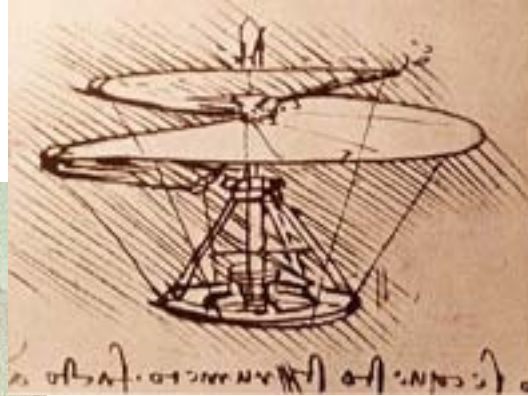
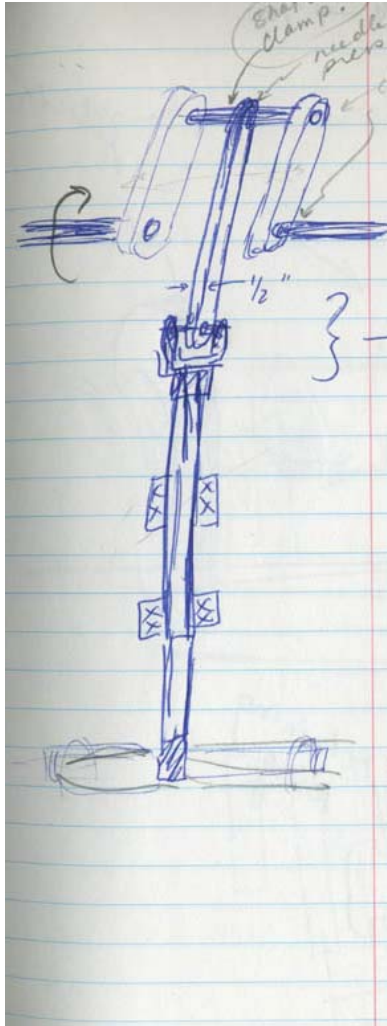
***ALWAYS SKETCH IN
YOUR DESIGN NOTEBOOK!***

WHERE DO THE FORCES ACT?

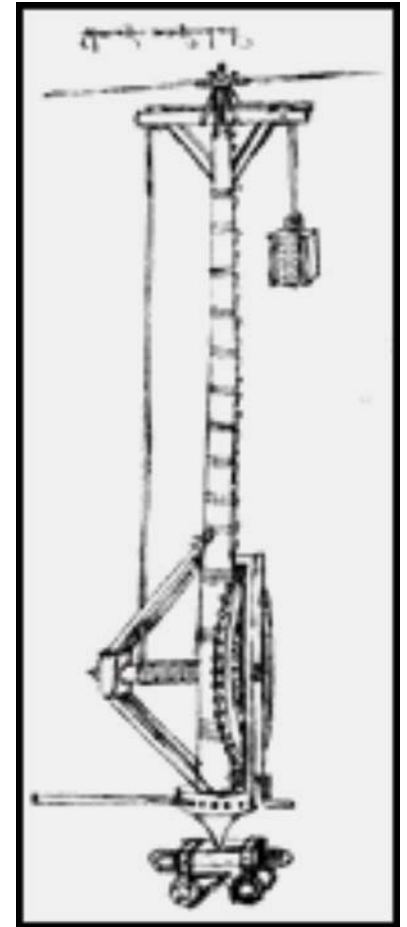
Images of a horse-drawn sleigh, a rock falling off a cliff, a crash-test dummy, and a hand holding a shoe removed due to copyright restrictions.



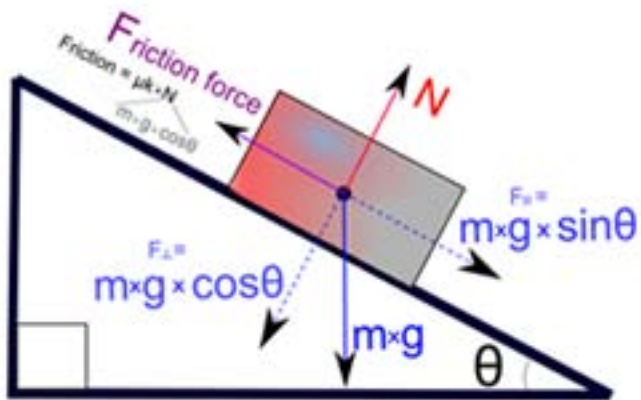
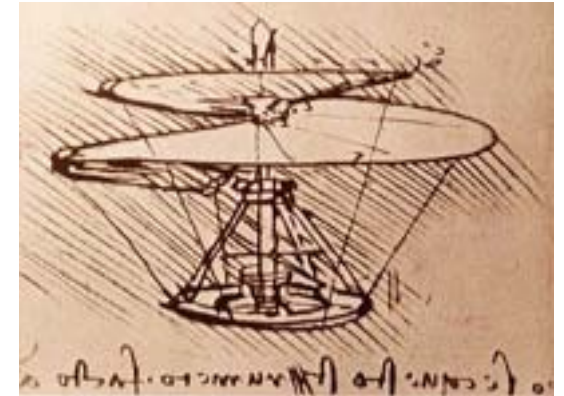
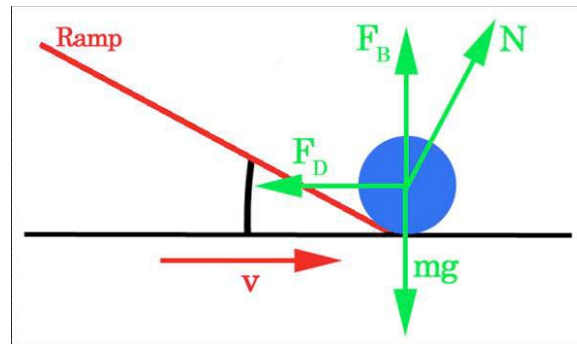
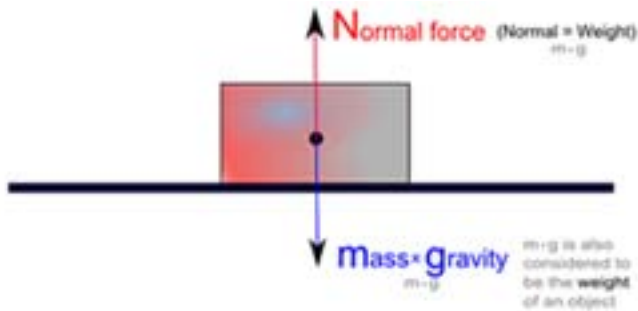
Sketches



Images from Prof. Tchet and
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Free Body Diagrams



Images from Wikimedia Commons, <http://commons.wikimedia.org>

Please see <http://www.globalsecurity.org/military/library/policy/army/accp/al0966/al0966b0019.gif>

Forces: $\Sigma \vec{F} = m\vec{a}$



Sir Isaac Newton (1642 - 1727)

- Types of forces?

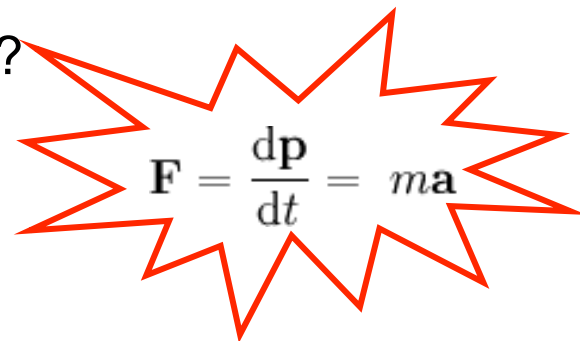
$$\mathbf{F} = \frac{dp}{dt} = ma$$

Forces: $\Sigma \vec{F} = m\vec{a}$



Sir Isaac Newton (1642 - 1727)

- Types of forces:
 - Shear Forces (Tangent to surface): e.g. Friction
 - Normal forces (Perpendicular to surface): e.g. Pressure forces
 - Gravity
 - Body forces
 - Others?

A red starburst graphic with multiple points, containing the equation $F = \frac{dp}{dt} = ma$ in black text.
$$\mathbf{F} = \frac{dp}{dt} = m\mathbf{a}$$

Forces: $\Sigma \vec{F} = m\vec{a}$



Sir Isaac Newton (1642 - 1727)

- Types of forces:
 - Shear Forces (Tangent to surface): e.g. Friction
 - Normal forces (Perpendicular to surface): e.g. Pressure forces
 - Gravity
 - Body forces
 - Others?
- **FORCES** do **WORK** and transfer **ENERGY**
- If **FORCES** act on a body and there is **NO ACCELERATION** then the body is in **EQUILIBRIUM**
- **Keep in mind where each force acts when designing (*center of forces & lines of action*)**

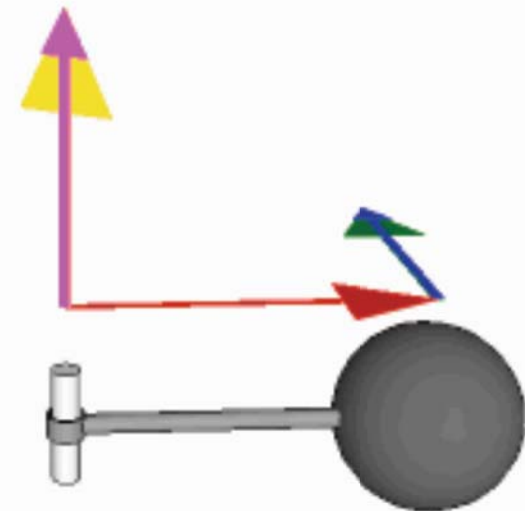
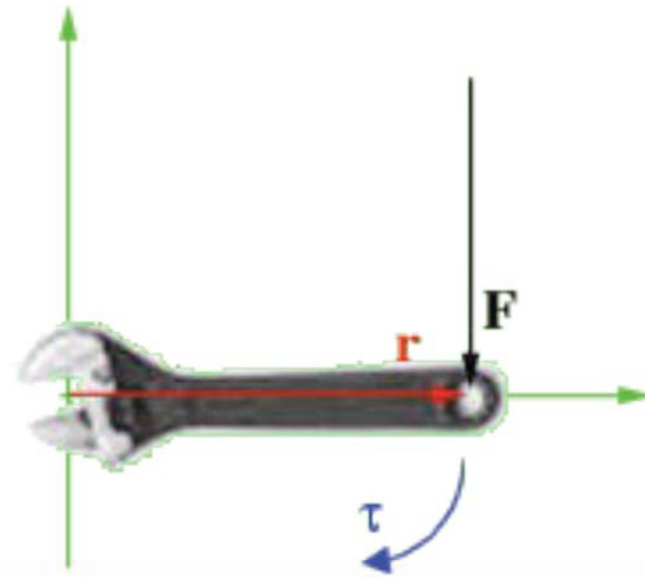
$$\mathbf{F} = \frac{dp}{dt} = m\mathbf{a}$$

Torque, τ

- Torque, τ
 - Force, F , applied at a distance, r :

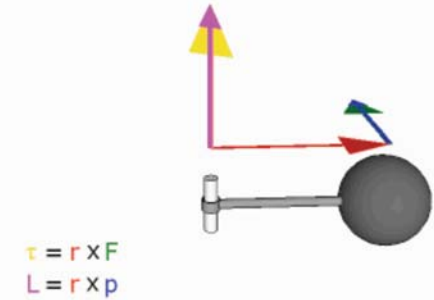
$$\tau = \mathbf{r} \times \mathbf{F} \quad \text{or} \quad \tau = rF \sin \theta$$

- Rate of change of angular momentum,
$$\tau = \frac{d\mathbf{L}}{dt}$$



$$\tau = \mathbf{r} \times \mathbf{F}$$
$$\mathbf{L} = \mathbf{r} \times \mathbf{p}$$

Momentum:



- Linear momentum

$$\mathbf{p} = m\mathbf{v}$$

- m = mass of object
- \mathbf{v}
= velocity vector

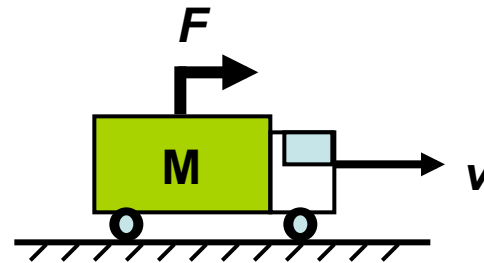
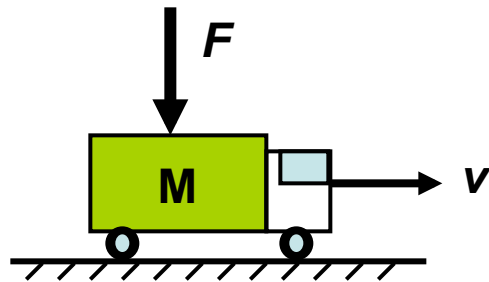
- Angular momentum

$$\mathbf{L} = I\boldsymbol{\omega}$$

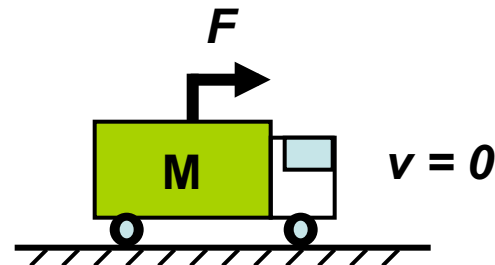
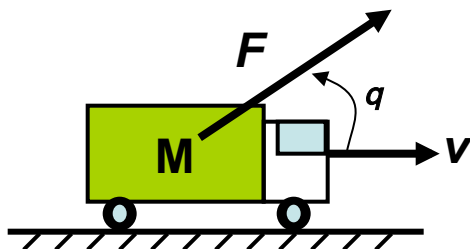
- I = *moment of inertia*
- $\boldsymbol{\omega}$ = *angular velocity*

Work: $W = \int F dx$

In order for **WORK** to be done **FORCE** must act on an object AND the object must **MOVE** in the direction of the **FORCE**.



WORK??



Work: $W = \int F dx$

In order for **WORK** to be done **FORCE** must act on an object AND the object must **MOVE** in the direction of the **FORCE**.

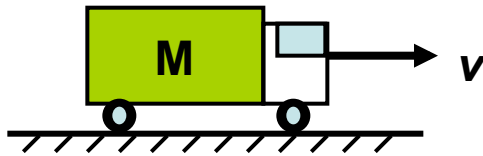
	Force in direction of motion	Force not in direction of motion
Constant Force:	$W = Fx$	$W = F \cos \theta x$
Variable Force:	$W = \int F dx$	$W = \int F \cos \theta dx$

WORK requires **ENERGY**

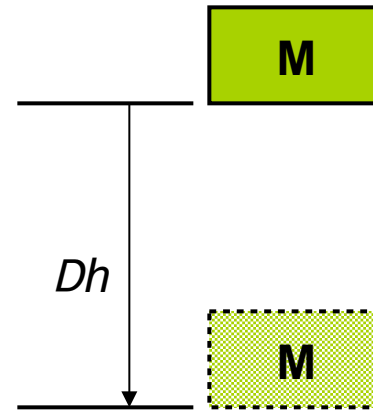
Energy:

- Kinetic Energy

$$KE = \frac{1}{2}mv^2$$



- Potential Energy



$$PE = mg\Delta h$$

Power:

- POWER is the rate of doing WORK or rate of using ENERGY
- ENERGY used must equal the WORK done

$$\bar{P} = W / t$$

$$P_{\text{instantaneous}} = \vec{F} \cdot \vec{V}$$

$$P = F V = F \cos \theta V \quad (\text{for } F, V \text{ constant})$$

Efficiency:

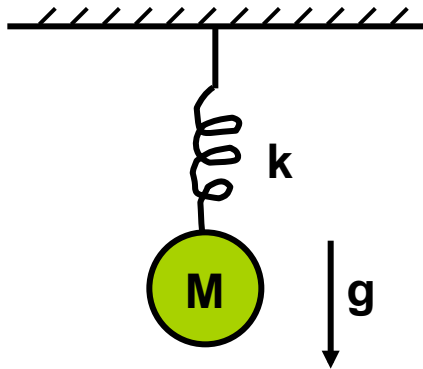
- Efficiency measures how “well” power is transmitted or the process is performed

$$\eta = \frac{P_{\text{out}}}{P_{\text{in}}} < 1.0$$

Conservation Laws

Momentum	Energy	Angular Momentum
Collisions (elastic/inelastic; 1D or 2+D) Fluid motion Design Analysis	Einstein: $E = mc^2$ Useful for solving mechanics Problems!	Rotating Bodies Torques Motors and spinning wheels
Impulses External forces $\frac{d}{dt}(m\vec{V}) = \Sigma\vec{F}$	Fluids – Bernoulli's Equation Electrical Circuits – Voltage Laws Heat/Thermo-1 st Law of Thermodynamics	Angular velocity times moment of inertia Vector Quantities!

Example: Spring-Mass System



- How do you determine k if it is not given?
- How much **work** must be done to stretch the spring some distance x ?
- When it is in an equilibrium position draw a free body diagram.
 - What are the forces acting on it?
 - Write an equation for the force balance?
- What happens if you give it a light push down and let it go?
 - How would you write an equation of motion to describe this? Consider the force balance.
 - Is there a specific frequency that this mass will oscillate at? Why do we care?

Tacoma Narrows Bridge Video

