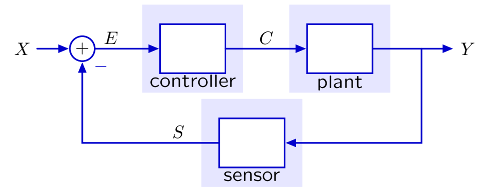
6.003: Signals and Systems

CT Feedback and Control

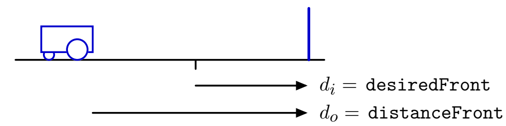
March 18, 2010

Feedback and Control

Feedback: simple, elegant, and robust framework for control.



We started with robotic driving.



Feedback and Control

Using feedback to enhance performance.

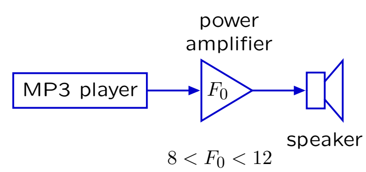
Examples:

- improve performance of an op amp circuit.
- control position of a motor.
- reduce sensitivity to unwanted parameter variation.
- reduce distortions.
- stabilize unstable systems
  - magnetic levitation
  - inverted pendulum

Feedback and Control

Reducing sensitivity to unwanted parameter variation.

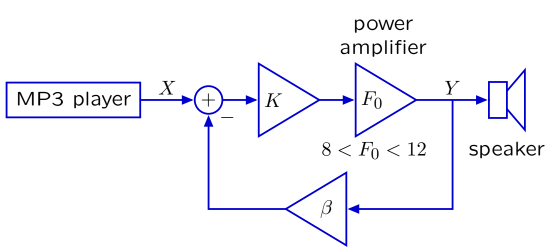
Example: power amplifier



Changes in F_0 (due to changes in temperature, for example) lead to undesired changes in sound level.

Feedback and Control

Feedback can be used to compensate for parameter variation.



$$H(s) = \frac{KF_0}{1 + \beta K F_0}$$

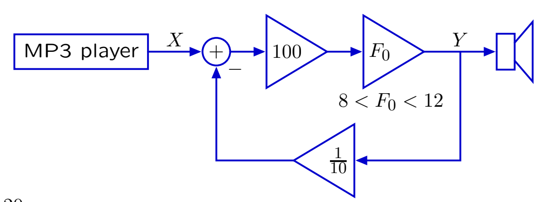
If K is made large, so that $\beta K F_0 \gg 1$, then

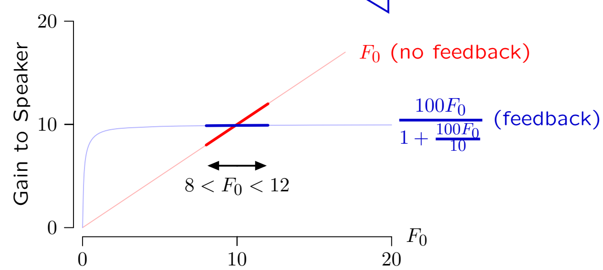
$$H(s) \approx \frac{1}{\beta}$$

independent of K or F_0!

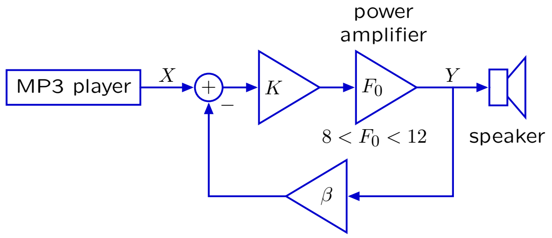
Feedback and Control

Feedback reduces the change in gain due to change in F_0.





Check Yourself



Feedback greatly reduces sensitivity to variations in K or F_0.

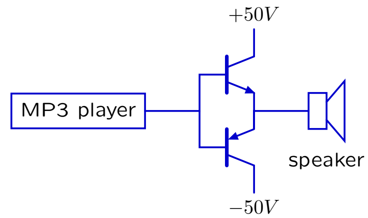
$$\lim_{K\to\infty} H(s) = \frac{KF_0}{1+\beta KF_0} \to \frac{1}{\beta}$$

What about variations in β? Aren't those important?

Crossover Distortion

Feedback can compensate for parameter variation even when the variation occurs rapidly.

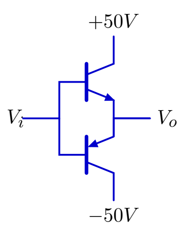
Example: using transistors to amplify power.

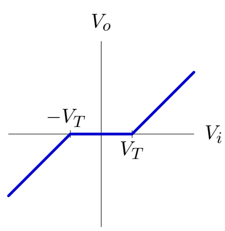


Crossover Distortion

This circuit introduces "crossover distortion."

For the upper transistor to conduct, $V_i - V_o > V_T$.
For the lower transistor to conduct, $V_i - V_o < -V_T$.

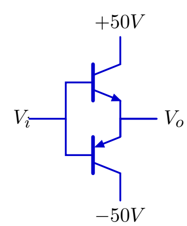


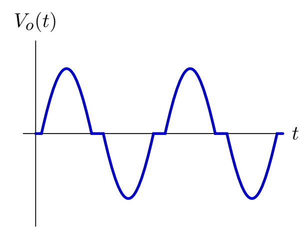


Crossover Distortion

Crossover distortion can have dramatic effects.

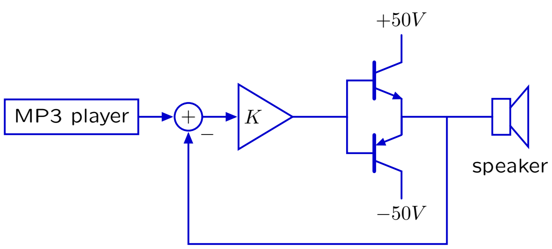
Example: crossover distortion when the input is $V_i(t) = B\sin(\omega_0 t)$.





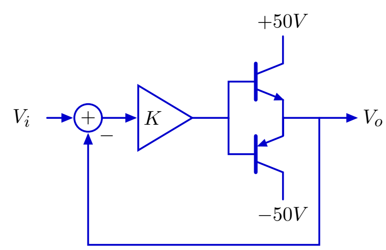
Crossover Distortion

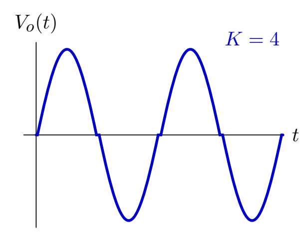
Feedback can reduce the effects of crossover distortion.



Crossover Distortion

As K increases, feedback reduces crossover distortion.

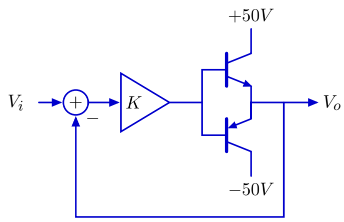


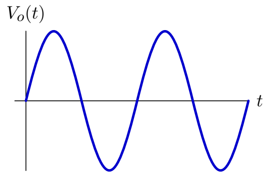


Crossover Distortion

Demo

- original
- no feedback
- $K = 2$
- $K = 4$
- $K = 8$
- $K = 16$
- original





J.S. Bach, Sonata No. 1 in G minor Mvmt. IV. Presto
Nathan Milstein, violin

Feedback and Control

Using feedback to enhance performance.

Examples:

- improve performance of an op amp circuit.
- control position of a motor.
- reduce sensitivity to unwanted parameter variation.
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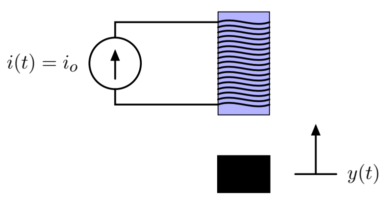
- stabilize unstable systems
  - magnetic levitation
  - inverted pendulum

Control of Unstable Systems

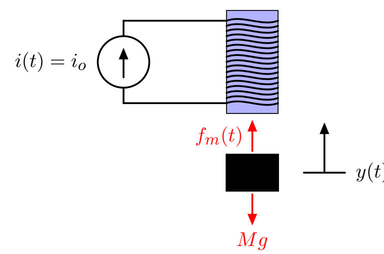
Feedback is useful for controlling **unstable** systems.

Example: Magnetic levitation.



Control of Unstable Systems

Magnetic levitation is unstable.



Equilibrium ($y = 0$): magnetic force $f_m(t)$ is equal to the weight Mg.

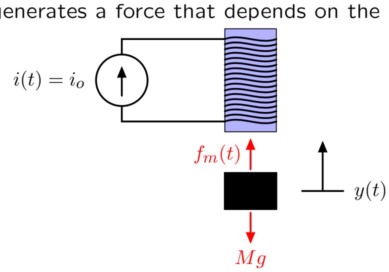
Increase $y \to$ increased force $\to$ further increases y.

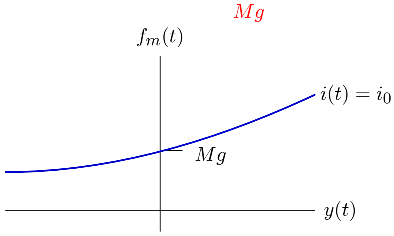
Decrease $y \to$ decreased force $\to$ further decreases y.

Positive feedback!

Modeling Magnetic Levitation

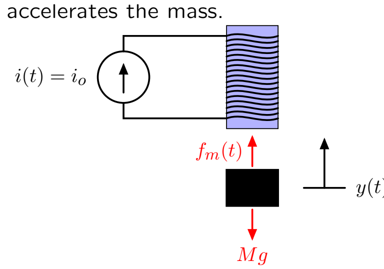
The magnet generates a force that depends on the distance $y(t)$.



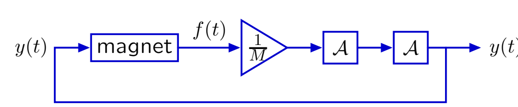


Modeling Magnetic Levitation

The net force accelerates the mass.

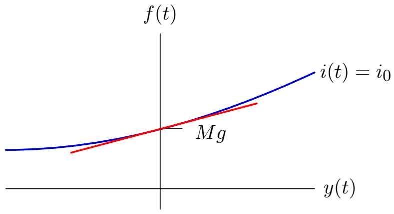


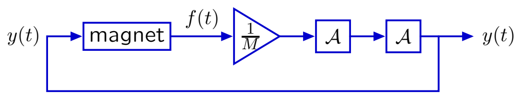
$$f_m(t) - Mg = f(t) = Ma = M\ddot{y}(t)$$



Modeling Magnetic Levitation

Over small distances, magnetic force grows ≈ linearly with distance.

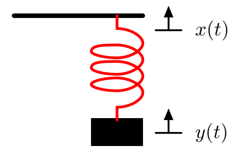


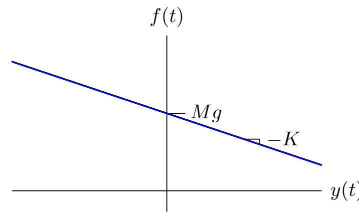


"Levitation" with a Spring

Relation between force and distance for a spring is opposite in sign.

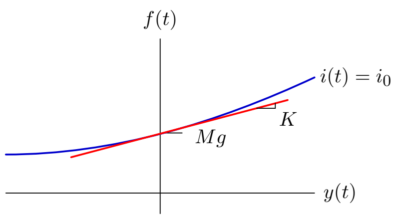
$$F = K\big(x(t) - y(t)\big) = M\ddot{y}(t)$$



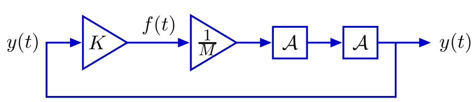


Modeling Magnetic Levitation

Over small distances, magnetic force nearly proportional to distance.



$f(t) \approx Ky(t)$

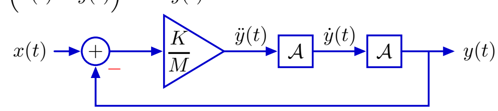


Block Diagrams

Block diagrams for magnetic levitation and spring/mass are similar.

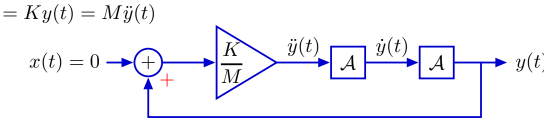
Spring and mass

$$F = K\big(x(t) - y(t)\big) = M\ddot{y}(t)$$



Magnetic levitation

$$F = Ky(t) = M\ddot{y}(t)$$

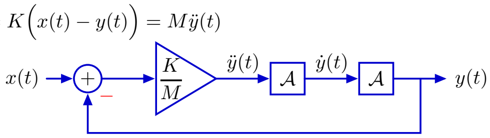


Check Yourself

How do the poles of these two systems differ?

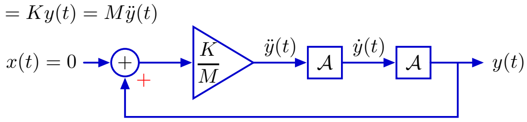
Spring and mass

$$F = K\big(x(t) - y(t)\big) = M\ddot{y}(t)$$

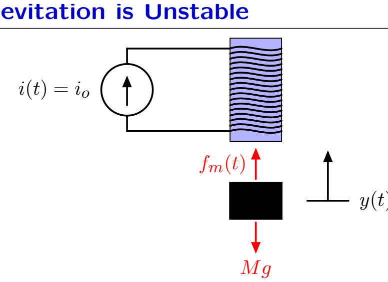


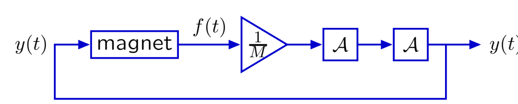
Magnetic levitation

$$F = Ky(t) = M\ddot{y}(t)$$



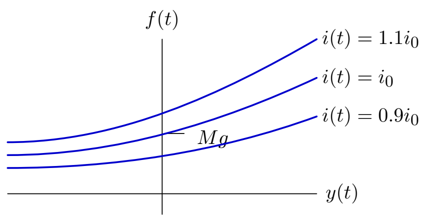
Magnetic Levitation is Unstable





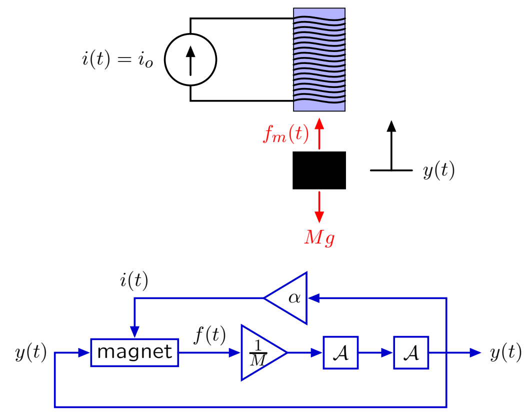
Magnetic Levitation

We can stabilize this system by adding an additional feedback loop to control $i(t)$.



Stabilizing Magnetic Levitation

Stabilize magnetic levitation by controlling the magnet current.



Stabilizing Magnetic Levitation

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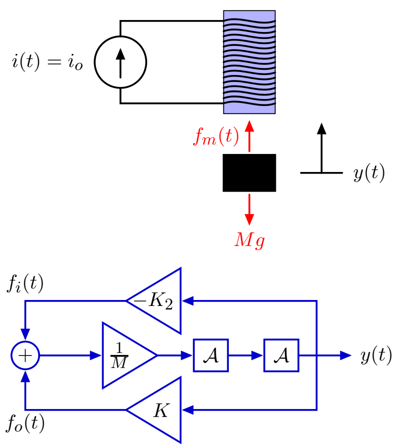
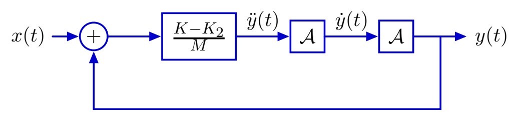
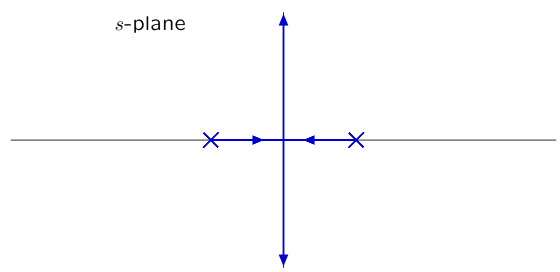


Magnetic Levitation

Increasing K_2 moves poles toward the origin and then onto $j\omega$ axis.

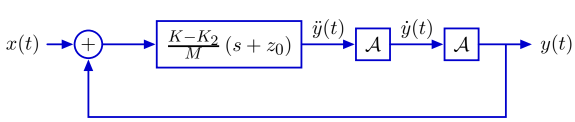


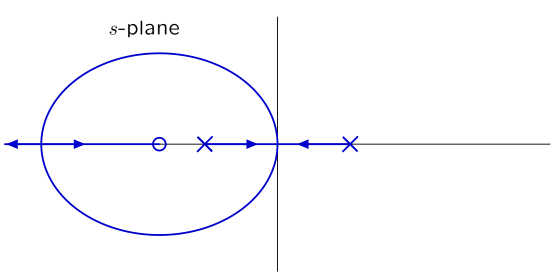


But the poles are still marginally stable.

Magnetic Levitation

Adding a zero makes the poles stable for sufficiently large K_2.

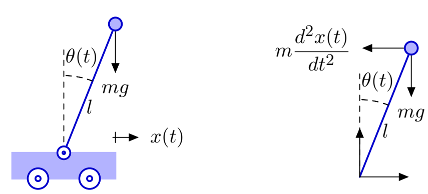




Try it: Demo [designed by Prof. James Roberge].

Inverted Pendulum

As a final example of stabilizing an unstable system, consider an inverted pendulum.

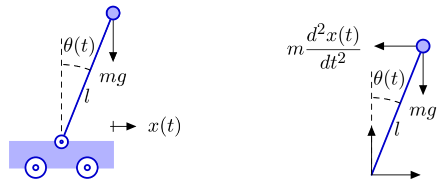


lab frame (inertial) cart frame (non-inertial)

$$\underbrace{ml^2}_{I}\frac{d^2\theta(t)}{dt^2} = \underbrace{mg}_{\text{force}}\underbrace{l\sin\theta(t)}_{\text{distance}} - \underbrace{m\frac{d^2x(t)}{dt^2}}_{\text{force}}\underbrace{l\cos\theta(t)}_{\text{distance}}$$

Check Yourself: Inverted Pendulum

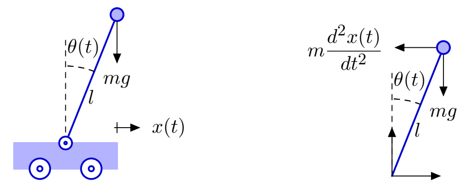
Where are the poles of this system?



$$ml^2\frac{d^2\theta(t)}{dt^2} = mgl\sin\theta(t) - m\frac{d^2x(t)}{dt^2}l\cos\theta(t)$$

Inverted Pendulum

This unstable system can be stablized with feedback.



Try it. Demo. [originally designed by Marcel Gaudreau]

Feedback and Control

Using feedback to enhance performance.

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