Code No: 09A70509

JAWAHARLAL NEHRU TECHNOLOGICAL UNIVERSITY HYDERABAD B. Tech IV Year I Semester Examinations, June/July - 2014 DESIGN PATTERNS

(Computer Science and Engineering)

Time: 3 Hours

Max. Marks: 75

Answer any Five Questions All Questions Carry Equal Marks

- 1.a) What is a Design Pattern? What are the uses of a Design Pattern?
 - b) What is the difference between Delegation and Parameterized Types?
 - c) Write notes on MVC.
- 2. Briefly explain the following of a Lexi design:
 - a) Formatting
 - b) Multiple Look-and-Feel Standards.
 - c) Spell checking and Hyphenation.
- 3.a) Explain the motivation of a Builder Design Pattern.
 - b) What are the benefits and liabilities of a Builder Design Pattern?
 - c) What are the uses of a Builder Design Pattern?
- 4.a) Draw the structure of Adapter Design Pattern.
 - b) List the Participants of Adapter Design Pattern. Explain.
 - c) What are the issues to be considered while implementing Adapter Design Pattern?
- 5.a) Explain Façade Design Pattern.
 - b) Write notes on Proxy Design Pattern.
- 6.a) What is the purpose of Behavioral Design Patterns? What is the difference between Behavioral Patterns and Structural Design Patterns?
 - b) What are the uses of Behavior Design Pattern?
 - c) What are the applications of Behavioral Design Pattern? List some of the Behavioral Design Patterns.
- 7.a) Explain Sate Design Pattern.
 - b) Write notes on Strategy Design Pattern.
- 8. Write notes on following:
 - a) Object Interfaces.
 - b) Application programs
 - c) The effect of Design Pattern on Object-Oriented Software.